



Introduction to Deep Learning

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NSM Workshop on Accelerated Data Science

Deep Learning

- Based on neural networks
- Uses deep architectures
- Very successful in many applications

Perceptron



Neuron Models

• The choice of activation function φ determines the neuron model.

Examples:

• step function: $\varphi(v) = \begin{cases} a & \text{if } v < c \\ b & \text{if } v > c \end{cases}$

• ramp function:
$$\varphi(v) = \begin{cases} a & \text{if } v < c \\ b & \text{if } v > d \\ a + ((v-c)(b-a)/(d-c)) & \text{otherwise} \end{cases}$$

- sigmoid function with z,x,y parameters $\varphi(v) = z + \frac{1}{1 + \exp(-xv + y)}$
- Gaussian function: $\varphi(v) = \frac{1}{\sqrt{2\pi\sigma}} \exp\left(-\frac{1}{2}\left(\frac{v-\mu}{\sigma}\right)^2\right)$

Sigmoid unit



- Derivative can be easily computed:
- Logistic equation
 - used in many applications
 - other functions possible (tanh)
- Single unit:
 - apply gradient descent rule
- Multilayer networks: backpropagation

$$\frac{df(x)}{dx} = f(x)(1 - f(x))$$

Multi layer feed-forward NN (FFNN)

- FFNN is a more general network architecture, where there are hidden layers between input and output layers.
- Hidden nodes do not directly receive inputs nor send outputs to the external environment.
- FFNNs overcome the limitation of single-layer NN.
- They can handle non-linearly separable learning tasks.



Backpropagation

- Initialize all weights to small random numbers
- Repeat

For each training example

1. Input the training example to the network and compute the network outputs

2. For each output unit *k*

$$\delta_k \leftarrow o_k (1 - o_k) (t_k - o_k)$$

3. For each hidden unit h

$$\delta_h \leftarrow o_h (1 - o_h) \Sigma_{k \in \text{outputs}} w_{k,h} \delta_k$$

4. Update each network weight $w_{j,i}$

$$w_{j,i} \leftarrow w_{j,i} + \Delta w_{j,i}$$

where $\Delta w_{j,i} = \eta \, \delta_j x_{j,i}$

NN DESIGN ISSUES

- Data representation
- Network Topology
- Network Parameters
- Training
- Validation

Expressiveness

- Every bounded continuous function can be approximated with arbitrarily small error, by network with one hidden layer (Cybenko et al '89)
 - Hidden layer of sigmoid functions
 - Output layer of linear functions
- Any function can be approximated to arbitrary accuracy by a network with two hidden layers (Cybenko '88)
 - Sigmoid units in both hidden layers
 - Output layer of linear functions

Choice of Architecture Neural Networks

• Training Set vs Generalization error





Motivation for Depth



Motivation: Mimic the Brain Structure



Motivation

- Practical success in computer vision, signal processing, text mining
- Increase in volume and complexity of data
- Availability of GPUs

Convolutional Neural Network: Motivation

Hierarchical organization

Simple cells: Response to light orientation



Illustration of hierarchical organization in early visual pathways by Lane McIntosh, copyright CS231n 2017

Complex cells: Response to light orientation and movement

Hypercomplex cells: response to movement with an end point





No response

Response (end point)



CNN







Max Pooling Layer





Every layer of a ConvNet has the same API:

- Takes a 3D volume of numbers
- Outputs a 3D volume of numbers
- Constraint: function must be differentiable



What do the neurons learn?



Feature visualization of convolutional net trained on ImageNet from [Zeiler & Fergus 2013]





Training

Loop until tired:

- 1. Sample a batch of data
- 2. Forward it through the network to get predictions
- 3. Backprop the errors
- 4. Update the weights

ResNet



CNN + Skip Connections

Pyramidal cells in cortex



Full ResNet architecture:

- Stack residual blocks
- Every residual block has two 3x3 conv layers
- Periodically, double # of filters and downsample spatially using stride 2 (in each dimension)
- Additional conv layer at the beginning
- No FC layers at the end (only FC 1000 to output classes)



Figure 2. A deep DenseNet with three dense blocks. The layers between two adjacent blocks are referred to as transition layers and change feature map sizes via convolution and pooling.

Challenges of Depth

- Overfitting dropout
- Vanishing gradient ReLU activation
- Accelerating training batch normalization
- Hyperparameter tuning

Computational Complexity

Comparing complexity...



An Analysis of Deep Neural Network Models for Practical Applications, 2017.

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Types of Deep Architectures

- RNN, LSTM (sequence learning)
- Stacked Autoencoders (representation learning)
- GAN (classification, distribution learning)
- Combining architectures unified backprop if all layers differentiable
 - Tensorflow, PyTorch

References

- Introduction to Deep Learning Ian Goodfellow
- Stanford Deep Learning course